



Dance: **What Doesn't Kill Ya**  
 Type: 32 Count, 4 Wall, Improver  
 Choreographer: Marianne Langagne (FR), January 2024  
 Choreographed to: What Doesn't Kill Ya by Graham Barham (124 bpm, 3:07 min)

Intro: Start after count 16

<b>Section 1</b>	<b>Point Switch x 2, Point, Touch, Heel Touch x 2, Coaster Step</b>	
1&2&	Point right to right side. Step right beside left. Point left to left side. Step left beside right	Point, &, point, &
3,4	Point right to right side. Touch right beside left	Point, touch
5,6	Touch right heel forward on diagonal (1:30). Touch right heel forward on diagonal (1:30)	Heel, heel
7&8 @	Step right back. Step left beside right. Step right forward	Coaster step
<b>Section 2</b>	<b>Kick x 2, Coaster 1/4 Step, Step Pivot 1/2 x 2</b>	
1,2	Kick left forward. Kick left forward	Kick, kick
3&4*	Turn 1/4 left stepping left back (9:00). Step right beside left. Step left forward	Toaster step
5,6	Step right forward. Pivot 1/2 turn left (3:00)	Step, pivot
7,8**	Step right forward. Pivot 1/2 turn left (9:00)	Step, pivot
	<i>Non-turning steps 5-8: Rocking Chair</i>	
5-8**	<i>Rock forward on right. Recover on left. Rock back on right. Recover on left</i>	<i>Rocking chair</i>
<b>Section 3</b>	<b>Forward Rock, Back, Heel Hook, Forward Rock, 1/2 Shuffle</b>	
1,2&	Rock forward on right. Recover on left. Step right back	Forward rock, &
3,4	Touch left heel forward. Hook left over right	Heel, hook
5,6	Rock forward on left. Recover on right	Forward rock
7&8	Turn 1/4 left stepping left to left side. Step right beside left. Step left 1/4 turn left (3:00)	Half shuffle
<b>Section 4</b>	<b>Walk x 2, V-Step, Stomp, Heel 1/2 Bounce</b>	
1,2	Walk forward stepping right, left	Walk, walk
&3&4	Step right to right side. Step left to left side. Step right to centre. Step left beside right	Step out, out, in close
5	Stomp right forward	Stomp
6-8	Bounce heels. Bounce heels. Bounce heels (9:00) {make 1/2 turn left over 3 heel bounces}	Bounce, bounce, bounce
6-8	<i>Non-turning steps 6-8: Heel Bounce x 3</i> <i>Bounce heels. Bounce heels. Bounce heels {Tag wall only}</i>	<i>Bounce, bounce, bounce</i>
<b>Tag</b>	<b>End of Wall 9 (12:00 - add Tag facing 9:00)</b> <b>Stomp, Heel 1/2 Bounce</b>	
1	Stomp right forward	Stomp
2-4	Bounce heels. Bounce heels. Bounce heels (3:00) {make 1/2 turn left over 3 heel bounces}	Bounce, bounce, bounce
1	<i>Non-turning steps 1-4 Back, Heel Bounce x 3</i>	
2-4	<i>Stomp right back</i> <i>Bounce heels. Bounce heels. Bounce heels</i>	<i>Stomp</i> <i>Bounce, bounce, bounce</i>
<b>Restart</b>	<b>* Wall 5 (12:00) after 12 Counts (restart facing 9:00)</b> <b>** Wall 7 (6:00) after 16 Counts (restart facing 3:00)</b>	
<b>Ending</b>	<b>@ Wall 13 (6:00) after 8 Counts (facing 6:00)</b> <b>Chase 1/2 Turn, Touch</b>	
	Step left forward. Pivot 1/2 turn right (12:00). Step left forward. Touch right beside left	Step, pivot, step, touch